

**Emergency Rule**  
LSA Document #10-738(E)

DIGEST

Temporarily adds rules concerning pull-tab game number 0022. Effective December 9, 2010.

SECTION 1. The name of the pull-tab game number 0022 is "DIAMOND DUST".

SECTION 2. Tickets in pull-tab game number 0022 shall sell for fifty cents (\$0.50) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the commission.

SECTION 3. (a) Each ticket in pull-tab game number 0022 shall contain a total of fifteen (15) play symbols arranged in a matrix of five (5) rows and three (3) columns. Each row shall be covered with a tab.

(b) Each play symbol includes a caption that corresponds with and verifies the play symbol as follows:

**WINNING** play symbols:



**NONWINNING** play symbols:



(c) If a question arises as to the play symbol, the play symbol caption will be used for final clarification.

SECTION 4. (a) A prize winner in the pull-tab game number 0022 is determined by opening the five (5) tabs located on the back of the pull-tab ticket.

(b) Reveal five (5) "  " (DIAMOND) symbols and the ticket holder is entitled to win one hundred

and twenty-five dollars (\$125).

(c) Reveal four (4) "  " (DIAMOND) symbols and the ticket holder is entitled to win ten dollars

(\$10).



(d) Reveal three (3) "  " (DIAMOND) symbols and the ticket holder is entitled to win seven

dollars (\$7).



(e) Reveal two (2) "  " (DIAMOND) symbols and any other symbol and the ticket holder is

entitled to win five dollars (\$5).



(f) Follow the red arrows to match symbols in any vertical, horizontal, or diagonal row as follows to win the designated prize:

(1) Match one (1) "  " (STAR) symbols [sic, symbol] and two (2) "  " (GOLD BAR)

symbols and the ticket holder is entitled to win two dollars (\$2).

(2) Match one (1) "  " (STAR) symbols [sic, symbol] and two (2) "  " (SEVEN) symbols

and the ticket holder is entitled to win one dollar (\$1).

(3) Match one (1) "  " (STAR) symbols [sic, symbol] and two (2) "  " (CHERRY) symbols

and the ticket holder is entitled to win fifty cents (\$.50).

SECTION 5. (a) The possible winning prize combinations are as follows:

## Hoosier Lottery - Prize Structure

### 0022 - Diamond Dust

10/8/10

1:26 PM

* Total Ticket Quantity	Ticket Price	Gross Sales
1,003,968	<b>\$0.50</b>	\$501,984

Prize Payout Dollars	Prize Payout Percentage	Overall Game Prize Payout Percentage
\$325,692	64.88%	64.88%

Get:	Prize Winner	Odds of Winning 1 in: **	Winners in 672 (Per pack)	Prize Payout (Per Pack)	Winners in 1,494 Packs	Prize Payout Per Game	Percent of Prize Payout ***
5 Diamonds	\$125.00	672.00	1	\$125.00	1,494	\$186,750	57.34%
4 Diamonds	\$10.00	672.00	1	\$10.00	1,494	\$14,940	4.59%
3 Diamonds	\$7.00	672.00	1	\$7.00	1,494	\$10,458	3.21%
2 Diamonds & Any Other Symbol	\$5.00	672.00	1	\$5.00	1,494	\$7,470	2.29%
Star - Bar - Bar	\$2.00	168.00	4	\$8.00	5,976	\$11,952	3.67%
Star - Seven - Seven	\$1.00	42.00	16	\$16.00	23,904	\$23,904	7.34%
Star - Cherry - Cherry	\$0.50	7.15	94	\$47.00	140,436	\$70,218	21.56%
<b>Total</b>		<b>5.69</b>	<b>118</b>	<b>\$218.00</b>	<b>176,292</b>	<b>\$325,692</b>	<b>100.00%</b>

\* Ordered quantity is 1,000,000

\*\* Each pack will use this distribution.

\*\*\* Numbers are rounded.

Total value of all prizes\*: \$325,692

Overall odds: 1 in 5.69

Approximate print quantity: 1,003,968 (+/-5%)

(b) The actual quantity of tickets will vary from the approximate print quantity of tickets within a range

of minus five percent (-5%) to plus five percent (+5%). The actual number of prizes and the odds for each prize amount will vary depending on the actual quantity of the tickets.

(c) If the print quantity is changed during production of this game or due to subsequent reorders of the game, the ratio of prizes and total value of all prizes to the print quantity will be proportionately maintained so that the overall odds and prize payout percentage will approximate the values provided in subsection (a).

SECTION 6. The last day to claim a prize in pull-tab game number 0022 is one hundred eighty (180) days from the end of the game.

SECTION 7. This document expires sixty (60) days after the last claim date in pull-tab game 0022.

*LSA Document #10-738(E)*

*Filed with Publisher: December 9, 2010, 3:17 p.m.*

*Posted: 12/15/2010 by Legislative Services Agency*

An [html](#) version of this document.